



Highlands Ranch Ladies Golf League 2017 Handbook

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Highlands Ranch Golf Professionals:
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9-Hole League – Wednesdays – 2017

Schedule of Events

All tee times start at 3:30 unless otherwise indicated.

Date			
April 29 Sat. – 9:00 am		Breakfast Kick-Off meeting	11:00 am – tee-times (doesn't count toward league play)
Date		Game of the Day (pay \$5 to front desk)	Side Pot Game (optional- put \$5 in can)
May	3	Low gross, low net	Even holes (2,4,6,8)
	10	NOSE (1,6,7,8,9)	Holes that are left (2,3,4,5)
	17	Net T's and F's (2,3,4,5)	Net other holes
	24	Low gross, low net	Par 4s
	31	3 longest, 3 shortest	Three other holes plus 9
June	7	Odd holes	Even Holes
	14	Guest Day – 2-Person Scramble (Carts required)	3:00 pm tee-time
	21	Par 3s and Par 5s	Par 3s and Par 4s
	28	Modified Stableford	Odd holes
July	5	Even Holes	Odd holes
	12	Par 3's and Par 4's	Par 3s and 5s
	19	NOSE (1,6,7,8,9)	Holes that are left (2,3,4,5)
	26	Low gross, low net	Par 4s
August	2	Odd Holes	Even Holes
	9	Special 7	Low Putts
	16	3 longest 3 shortest	3 holes not in G of D plus 9
	23	First 3, last 3	Three in the middle plus 9
	30	Sweet 6	Par 3's and 5's
Sept.	6	8 is enough	NOSE (1,6,7,8,9)
	13	League Championship	
	20	Golf Banquet	

18-Hole League – Saturdays Schedule of Events - 2017

2017 Dates	Date	Start Time	Game of the Day	Side Pot
April	29	9:00 am 11:00 am	Breakfast Kick-Off Meeting Tee-times (doesn't count toward league)	
May	13	9:00 am	Holes 1 thru 9 - Net	Holes 10 thru 18 - Net
	27	9:00 am	Par 3's & 5's + 2 blind par 4's - Net	Special 12 (pro shop picks) - Net
June	10	9:00 am	Modified Stableford	Low putts
	24	9:00 am	Par 4's - Net	Par 3's & 5's + 2 par 4's (pro shop picks) - Net
July	8	9:00 am	Partner game - Best low gross & net	Partners combined putts
	15	10:00 am	Odd Holes - Net	Even holes - Net
August	5	9:00 am	First 3 & last 3 on front & back - Net	Low Net - Holes 4 5 6 13 14 15 plus total putts
	12	10:00 am	5 Clubs only	Low Putts
September	2	9:00 am	Surprise	Surprise
	9	7:30 am	League Championship – No Game of the Day	League Championship – No Side Pot
	20	6:00 pm	Golf Banquet	

Tee Time Sign Up

Last year for 2016, we trialed an electronic tee-time sign up process and it worked very well. Therefore, we will be doing this again in 2017. You will use the website: www.signupgenius.com. It is no charge to you.

Computer instructions:

Just go to the above website, create a profile and you will begin to receive e-mails to sign up for the league that you enrolled in. Weekly emails will be sent to you to remind you to sign-up. You may sign up for yourself plus one additional player.

You can also add the App to your phone for easy access:

I-Phone instructions:

- Open Safari on your phone
- Type in "m.SignUpGenius.com" in Safari's address bar to open the mobile site
- Tap on the bottom center button and click "Add to Home Screen"
- Now you can launch the web app from your home screen

Android Instructions:

- Open m.SignUpGenius.com in your phone's browser
- Tap the menu button and select "Add Bookmark"
- Hold on the new bookmark and select "Add Shortcut"

- You can now launch the web app from the home screen

a. WEDNESDAY 9-HOLE LEAGUE

League Date	On-Line Tee-Time Opens (1 week in advance)	On-Line Tee-Time Closes (Monday before play day)	Jaime sends out Tee-Time Pairings via e-mail (may condense)	Cancellations/ Additions made via calls to Golf Beginning
	Wednesdays - 7:00 am	Mondays - 7:00 am	Mondays	Mondays - 7:00 am
Example:				
Wed., May 10	Wed., May 3 - 7:00 am	Mon., May 8 - 7:00 am	Mon., May 8	Tues., May 9

b. SATURDAY 18-HOLE LEAGUE

League Date	On-Line Tee-Time Opens (1 week in advance)	On-Line Tee-Time Closes (Wed. before play day)	Jaime sends out Tee-Time Pairings via e-mail (may condense)	Cancellations/ Additions made via calls to Golf Shop Beginning
	Saturdays - 7:00 am	Wednesdays 7:00 am	Wednesdays	Wednesdays - 7:00 am
Example				
Sat., May 13	Sat., May 6 - 7:00 am	Wed., May 10 7:00 am	Wed., May 10	Thurs., May 11

Once the on-line tee-time deadline window closes, you may call the Pro Shop to add your name to the tee-sheet. You may also call at the last minute to see if there are any cancellations that you may be able to fill.

You can sign up yourself and one friend.

Players wishing to **cancel their tee time** must call the Golf Shop by 4:00pm on Tuesday for the 9-hole

league and by 6pm on Thursday for the 18-hole league. See the cancellation policy below.

HRGC reserves the right to **condense the tee sheet** by moving tee times to pair up any groups that are incomplete.

Please arrive **20 minutes prior to your tee time** to account for any pairing changes.

HRGC reserves the right to **schedule outside play** in any open or unused tee times.

Scoring Requirements

Scorecards should be filled out by another player other than the player whose name is on the card.

All players will be **responsible for updating the log books** and putting the signed scorecards in the front of the book.

Scorecards that are not returned in a timely manner will be recorded as a "No-Card", and no score will be given. A scorecard turned in **within 20 minutes of completing play** will be considered timely.

If a **player withdraws from play**, a scorecard must be submitted with a WD on it. This is not the same as picking up a ball on one hole.

Scorecards turned in for event scoring must meet the following requirements:

1. Name of player (generally preprinted on the score card)
2. Date of play (generally preprinted on the score card)
3. Signed by the player and one other person in the foursome
4. Scores written down legibly

If a **player picks up their ball** on one or more holes:

1. Put an "X" on the score card for that hole.
2. If the hole counts in the Game of the Day or the Side Pot Game, the player would not be eligible to win any prize money.
3. If the hole is a proxy hole then the player would not be eligible to win any proxy money.
4. If the hole is not in the Game of the Day, Side pot Game, or a proxy hole then the player can still qualify to win money.

Players must turn in their scorecards if they complete 7 out of 9 holes or 13 out of 18 holes.

League play will be cancelled if there are not enough players playing. For the 9-hole league at least 12 players are needed and for the 18-hole league at least 8 players are needed.

Game of the day prizes will be given weekly in Golf Shop Credit. There will generally be two flights assuming there are at least 16 participants. League golfers must pay \$5 to the front desk for each league day they play and will automatically be entered in the Game of the Day to win golf shop credit.

An **optional Side-Pot sign up (\$5 cash)** will be at the check-in counter. Please do the following:

1. Take the sticker tape and tape it directly on your \$5
2. Print your name **on the sticker tape**
3. Place the \$5 with your name printed on the sticker tape in the designated "Side Pot Box" on the counter in the Golf Shop
(You no longer need to write your name down on the envelope and use a highlighter to put a circle on your score card.)

Please **pay the putt pot 10 cents** for each putt over 2 putts per hole.

Please **complete the ringer, birdie, hole-in-1, and chip-in book** at the end of your round.

Results will be emailed to all league members.

To participate in the **championship event, you must play at least 30%** of the scheduled league games. This rule applies regardless of when a person joins the league.

To win **money for putts/birdies/hole-in-1/chip-ins you must play at least 30%** of the scheduled games. This rule applies regardless of when a person joins the league.

Handicaps

All league members have been issued a **GHIN handicap number to post scores**. You must enter at least five 18-hole scores or equivalent to get an official handicap.

The **maximum handicap allowable** for any competitive event is 40 for 18-holes (20 for 9-holes). This is based on USGA rules for events.

Guest Day Sign Up for 9-Hole League

We want to give all 9-hole league members a fair opportunity to sign up for the guest day that will be held at **3pm on June 14**. We will be accommodating a full 72-person shotgun field for that event (36 members plus 36 guests).

Sign-ups will be by email starting at 8am on May 1st and will end on May 15th. The deadline for the name of your guest is May 15th as well. There will be a charge of \$50 per team that must be prepaid to cover costs of gifts and food. Mulligans will be sold for \$5 each with a maximum of 2 per person allowed (4 per team maximum). Note: Sign-ups will be on a first-come/first-serve basis and will **ONLY** be counted as a true sign-up if the entry fees are paid for by both the golf league member plus their guest. Space fills up quickly and there are no exceptions to the pre-pay requirements.

Miscellaneous Notes and Information

League members will be charged the **HR resident golf rates** when playing in the Ladies League. (Guests of members will receive the discounted HRGC member's rate only for the guest day tournament.)

Play will be from the **forward (Red) tees** unless otherwise stated. The HRGC staff will monitor etiquette and pace of play guidelines.

Rental clubs are available in the Golf Shop for \$35 for 18 holes and \$18 for 9 holes.

HRGC does NOT have a lightning detection system.

All patrons are strongly advised to seek shelter if lightning or dangerous weather is in the area. Shelters are located on holes 4, 9, 12, 16, 18 or the maintenance facility on Hole 2.

Email addresses, postal addresses and phone numbers of the League members are **not to be used for promoting private business** or for any reason other than club-related information.

HRGC Course Rules

Proper attire is requested. All players must wear Bermuda length shorts, skorts or slacks. Tops with collars are not required, but tops must still be appropriate (no tee shirts or tanks).

USGA and HRGC **Pace of Play** require you to play in 4 hours 20 minutes or less for 18 holes, 2 hours 10 minutes or less for 9 holes.

Groups of **more than four players** are not allowed.

All players must have their **own golf bag and set of clubs**.

No more than **two golf bags or riders per cart**. No more than **two golf carts per group**.

Golf carts are not permitted in the "Native" grass areas.

Players are **responsible for any damages** to the golf course, equipment and adjacent homes. **HRGC is not responsible** for any injuries on the property.

Spike less (soft spikes) footwear is required.

All **yardage markers are measured to the center of the green**. The 150-yard stakes are moveable obstructions.

Local Rules

USGA Rules govern play except when modified by a local rule.

The **14-club rule** is in effect for all events.

Out of Bounds is defined by white stakes.

Red or Yellow lines or stakes define **lateral and regular water hazards**.

If you have any **questions about a ruling while playing an event**, play two balls with the two different scenarios, and ask the professional staff for a ruling at the completion of your round.

All disputes will be **ruled upon by one of the Golf Professional Staff**.

Under the rules of golf a **“provisional” ball** may not be played if you think your ball is in a hazard. As a pace of play issue we have **added a local rule on Hole 17** that allows you to play a provisional ball from the drop area or re-tee from the tee box if you think your ball is in the hazard and did not cross the margin of the hazard by the green.

Use of **GPS systems and other yardage measuring devices is allowed** in tournament play at HRGC. Yardage finders with an adjustment for slope are not allowed.

As a board, we voted to permit any league member **to play on Wednesdays or Saturdays**, in addition to their normal league tee times, except on League Championship days.

Etiquette

If you are near a player making a stroke, be careful **not to move, talk or stand directly behind that player.**

Please **repair all ball marks, fill fairway divots** with seed mix on the golf carts and **rake sand traps.**

Keep all **carts on the concrete path** or at least **40 feet from all greens and tee boxes.**

Get ready to play while others are hitting and always **play without delay.** Leave the putting green as soon as all players in your group have holed out so players behind you can hit.

Allow **faster players or groups** to play through.

Hints to Speed up Play

Always **play ready golf**. The “honors” system does not apply to the HRGC Ladies League.

When playing a shot, take a **couple of extra clubs with you** to ensure that an extra trip to the cart will not be necessary.

Prepare to **play your next shot** while others in your group are playing their shots. **Hit as soon as the group ahead of you is out of the way.**

Carry an extra ball in your pocket and hit a provisional ball if you think you may be out of bounds (white stakes) or lost.

Players on **opposite sides of fairway should hit when ready** and when it is safe to do so.

Limit lost ball searching to 3 minutes. Please help others look for lost balls to speed up play.

If your foursome gets behind, two people should move on after putting to save time. Always keep your cart at the **same distance as you are playing or forward** of where you are hitting the shot.

Study your putt while others are putting. If left with a short putt, continue putting until ball is holed out.

Mark your scorecard on the tee box following the hole just finished.

Cancellation Policy

Players wishing to cancel their tee time **must do so by 6 pm on the *Thursday* prior to a *Saturday* event or by 4 pm on *Tuesday* before a *Wednesday* event.**

Otherwise they will be considered a 'no-show'. Highlands Ranch Golf Club reserves the right to assess a \$20 "no show fee" to any individual who cancels after the deadline.

Should you incur a "no show" cancellation fee, you will not be able to play in a subsequent play day until the cancellation fee has been paid to the front desk. If the pro shop changes your tee times and you are unable to play, you will not be assessed a cancellation fee.

For **inclement weather days**, please check with the Golf Shop to see if league play has been cancelled.

Definitions

Side Pot: This is an optional game that is played on each game day. The cost is \$5.00 and the payout is in cash. The number of places that are paid out are dependent on the number of players and the type of game being played.

Game of the Day: This is a fun way to enjoy the golfing experience. The pro shop collects a required \$5.00 for this game and part of the application fee is used for the payouts. The payout is in pro shop credit. There will generally be two flights, assuming there are at least 16 participants.

Flight: A "flight" is a term for a division of golfers within a golf league. Each "flight," consists of golfers of roughly similar skills (determined by handicaps). Flights are used so that golfers of similar skill levels are able to compete against one another for victory within their flight. The number of flights within our league depends on how many golfers are playing. Generally there are 16 or more golfers to a flight.